



 @svenpet

How to do **Kick-Ass** Software Development

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Atlassian Ambassador



svenpet.com

 [@svenpet](https://twitter.com/svenpet)

better software

less overhead

faster development

happy customer

happy developers

Agile

What's the state of Agile *2013 ?*



DIABOLICAL DEVELOPER

Compiles? == Ship it!

The Dark Manifesto of Agile Software Development

We are uncovering ~~better~~ **the only** ways of developing software by ~~doing it and helping~~ **teaching** others ~~do it~~.

Through this work we have come to value:

Individuals and interactions ~~over~~ **and not** processes and tools

Working software ~~over~~ **and not** comprehensive documentation

Customer collaboration ~~over~~ **and not** contract negotiation

Responding to change ~~over~~ **and not** following a plan

That is, ~~while~~ **since** there is **no** value in the items on the right, we value **only** the items on the left ~~more~~.



Programming, Motherfucker
Do you speak it?

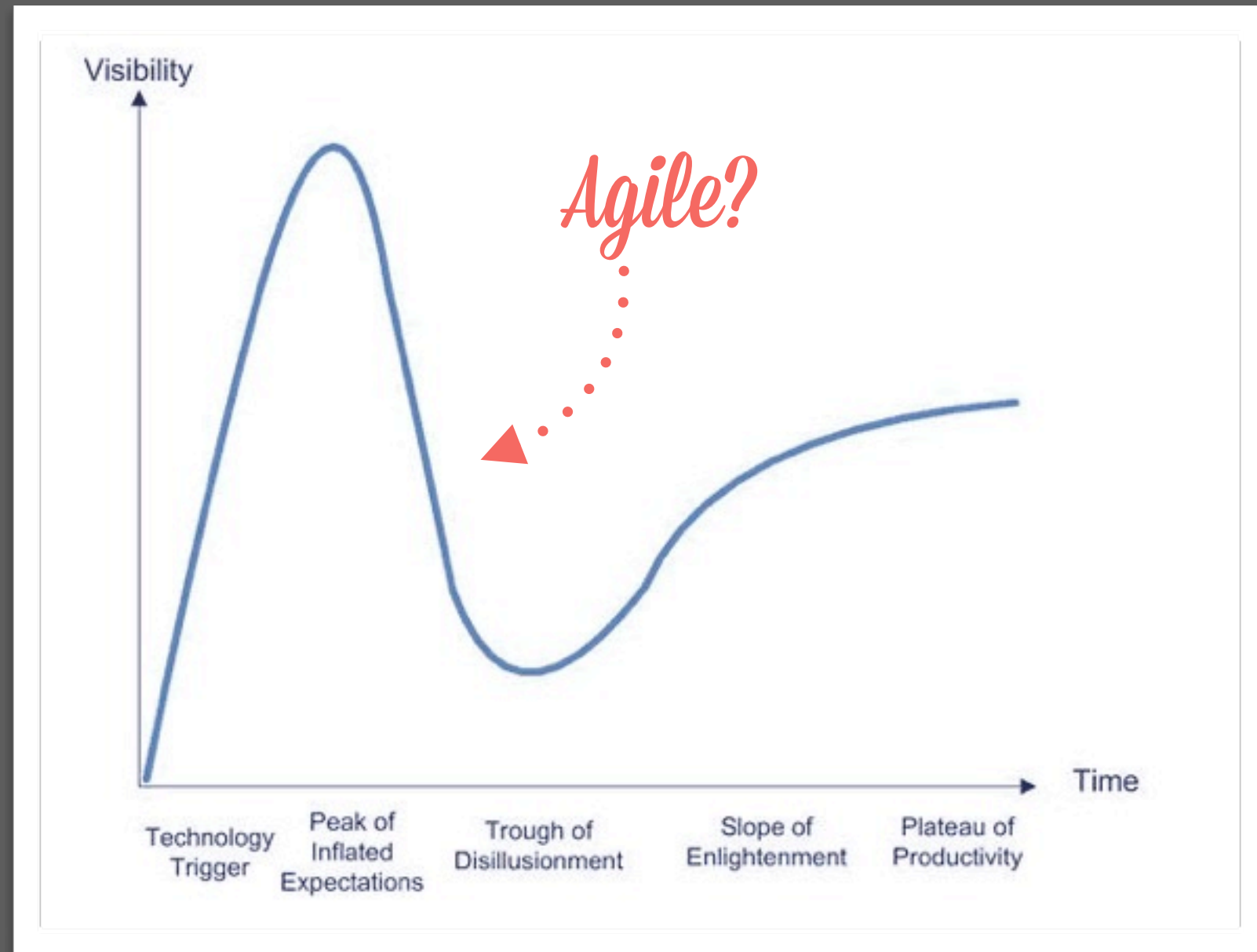


Is

Agile

dead?

The Gartner **Hype** Curve

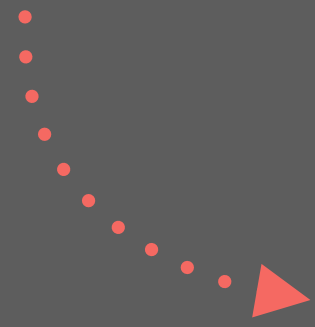


We need
some **smart** people!

Guru



Stop following the next guru



and kick-ass again





Deliver Kick-Ass Software



One Kick-Ass Team

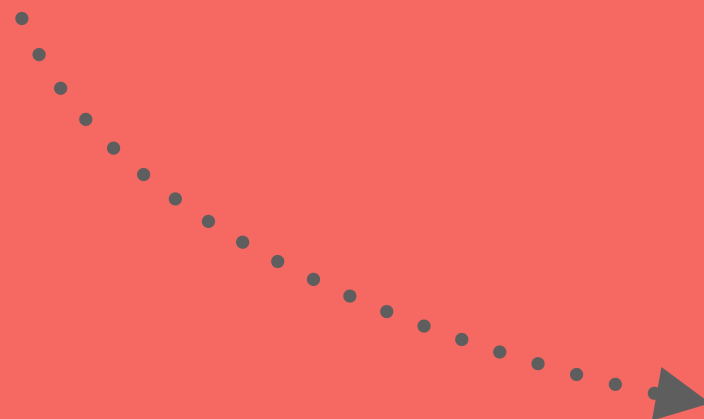


Kick-Ass Collaboration

Ass Kicking Topics



Deliver Kick-Ass Software





Feedback

Create Issue

Configure Fields

Milton Waddams

JIRA
Dashboards ▾ Projects ▾ Issues ▾ Agile ▾

Angry Nerds / ANERDS-142
Nerds is not spelled right. Please fix it!

+ Create Issue Quick Search

Views ▾

Edit Comment Planning Board Task Board More Actions ▾

Details

Type: New Feature
Priority: Major
Affects Version/s: None
Component/s: UI
Labels: None
Environment: ?? It's on the Angry Nerds website!
Rank: 115233

Status: Open
Resolution: Unresolved
Fix Version/s: None

People
Assignee: Anton Mazkovoi [Atlassian]
Reporter: Milton Waddams
Participants: Anton Mazkovoi [Atlassian] ... (1)
Vote (0) Watch (0)

Dates
Created: Today 6:42 PM
Updated: Today 6:42 PM
Last commented: Less than a minute ago

Description
It's spelled "Neds"!


Activity
All Comments Work Log History Activity Test Sessions
There are no comments yet on this issue.

Comment

Bug tracking and project tracking for software development powered by Atlassian JIRA (v5.0#713-sha1:aec56e2) | Report a problem

Please include a screenshot or other information that caused the problem.

Attachment No file chosen
The maximum file upload size is 10.00 MB.

Original Estimate (eg. 3w 4d 12h) 
An estimate of how much work remains until this issue will be resolved.
The format of this is "w d h m" (representing weeks, days, hours and minutes - where * can be any number)
Examples: 4d, 5h 30m, 60m and 3w.

Labels
Begin typing to find and create labels or press down to select a suggested label.

☐ Create another



You get
feedback

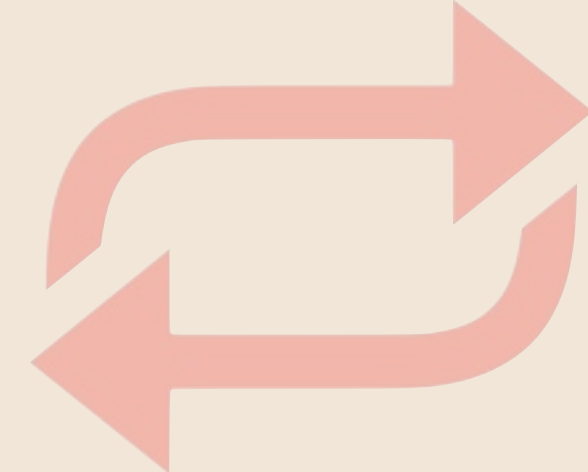
Haters

Fanboys



You want
feedback

THE CROWD



Generate a kick-ass

Feedback

Experience

**How was your
security experience
today?**

Heathrow

Tell us how we
can make your
journey better

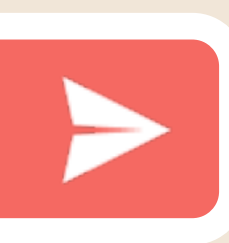
Easy to find

Make it simple

Fast to submit



GOT FEEDBACK?



Startseite ▾

Agile



Opt In for a Better GreenHopper

Help us make GreenHopper better! We're continuously working to optimise the GreenHopper experience for the needs of users like you. Anonymous usage data helps us do just that.

Would you like to turn on the collection of anonymous usage data for this GreenHopper instance? View details about [information that will be collected](#), read our [Privacy Policy](#) for the data and our [End User Agreement](#).

Yes, please

No, thanks

JIRA Agile

Getting Started with GreenHopper

GreenHopper has two primary modes, **Kanban** for constraint-based task management, and **Scrum** for iteration planning. If you're not sure which one is right for your needs you can check out the learning links we've provided.

 Scrum

 Kanban

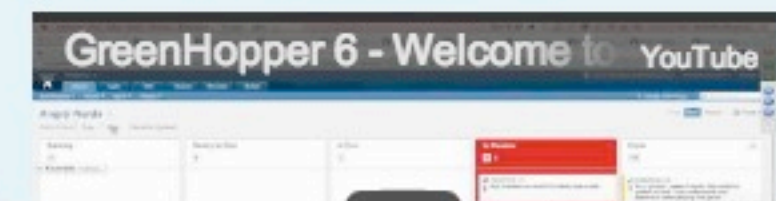
DIY

What's New in GreenHopper 6.1

We're excited to introduce Epics, a new feature for Scrum teams that enables them to organise a growing backlog. Epics represent big feature areas that the team will break down into stories and complete over a number of sprints. For full details [read the release blog](#).

[Follow our progress](#) and stay in the loop.

GreenHopper Welcome Video





Easy to find

Make it simple

Fast to submit

Got Feedback?

Rate the page * ☐ Awesome ☒ Good ☐ Meh! ☐ Bad ☐ Horrible

What do you like? * Good tools, but this talk doesn't kick ass at all!

What needs to be improved?* Add more jokes!

Upload a screenshot Browse

Name Freddy Eedback

Email f.edback@complain.com

Submit

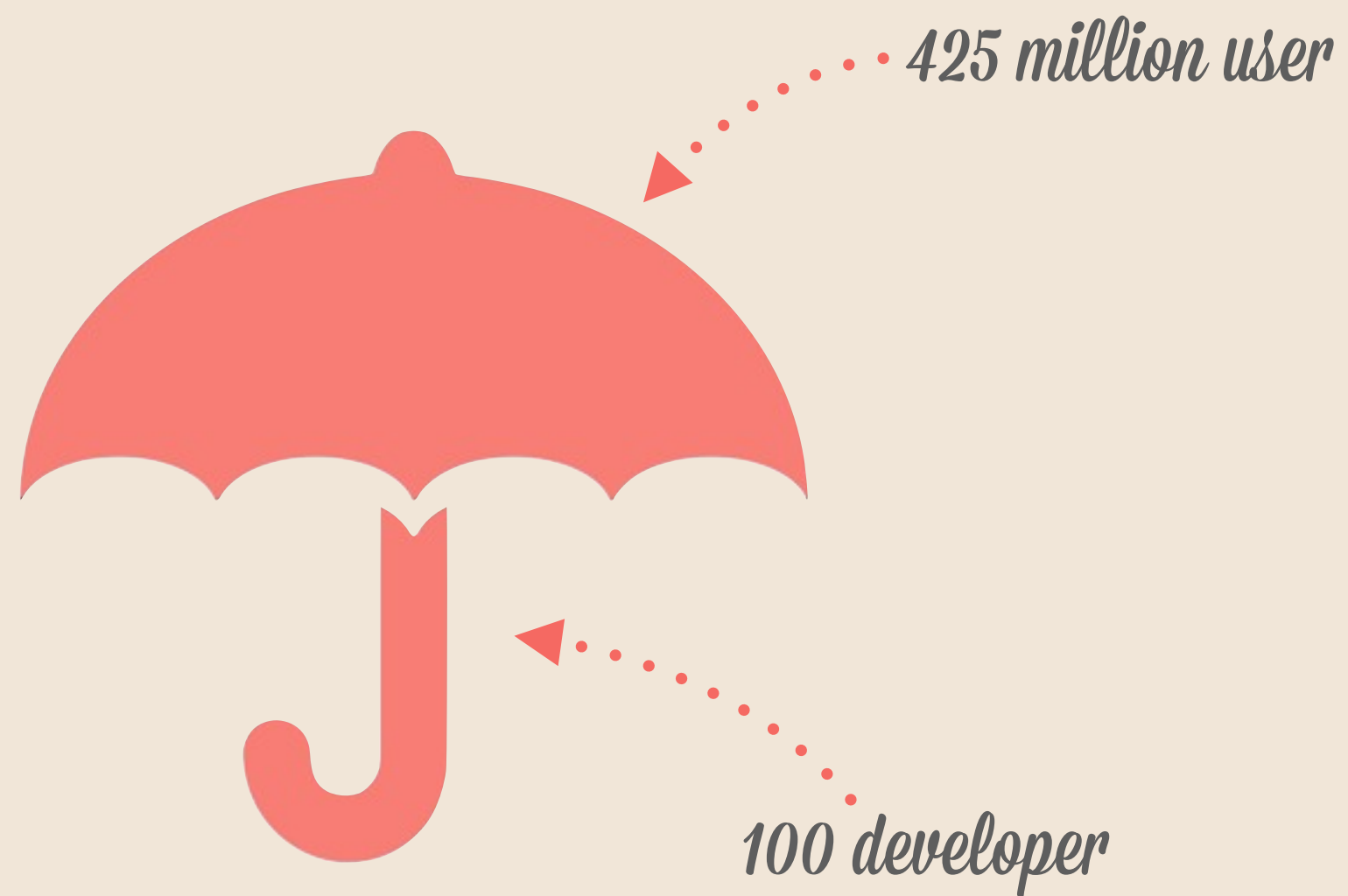
Cancel

Protect your Developers





The Sh*t umbrella





We're not doing





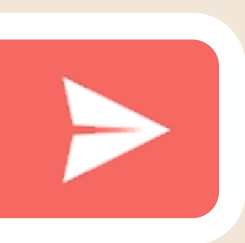
Everyone — On The — Front Line



Feedback

Close the Loop

and get pers♥nal



Care about your customers!
Have an effective feedback loop



Keep improving!



One Kick-Ass Team





Different Roles Responsibilities





The Problems

Bottlenecks : Accountability : Scalability



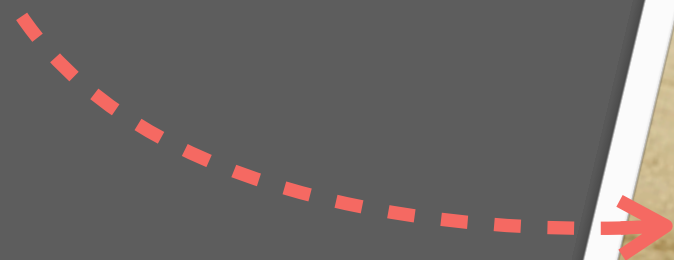


Developer ^{on} Test





*So the developers are
doing all the work?*





QA

Qual-i-ty As-sis-tance [kwol-i-tee] [uh-sis-tuh ns]

Quality is everybody's responsibility. QA employees help and train developers to become better testers, testing the more complicated stuff, creating test data, investigating in new test tools and working on test strategies.



6 Tips for kick-ass DoTing.....



1. Training



2. Pairing

3. Blitz Test





4. Test Recipe*

* advanced dotting

5. Split Sessions*



* advanced doting

6. Bug Hunter*



* advanced dotting



Quality is everybody's responsibility



Department barriers slows you down!
Work together as **one team!**



Keep improving!



Kick-Ass

Collaboration



Lonesome Cowboy Coder



The **trouble** starts
with the **team**









Traffic **Rules**

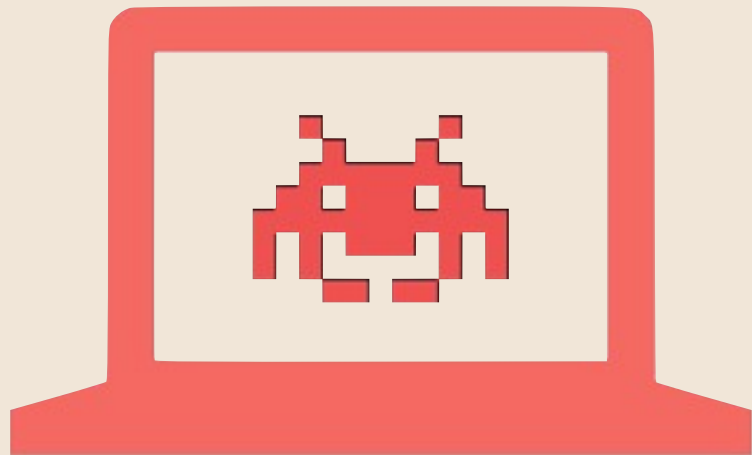


are protecting us from **accidents**

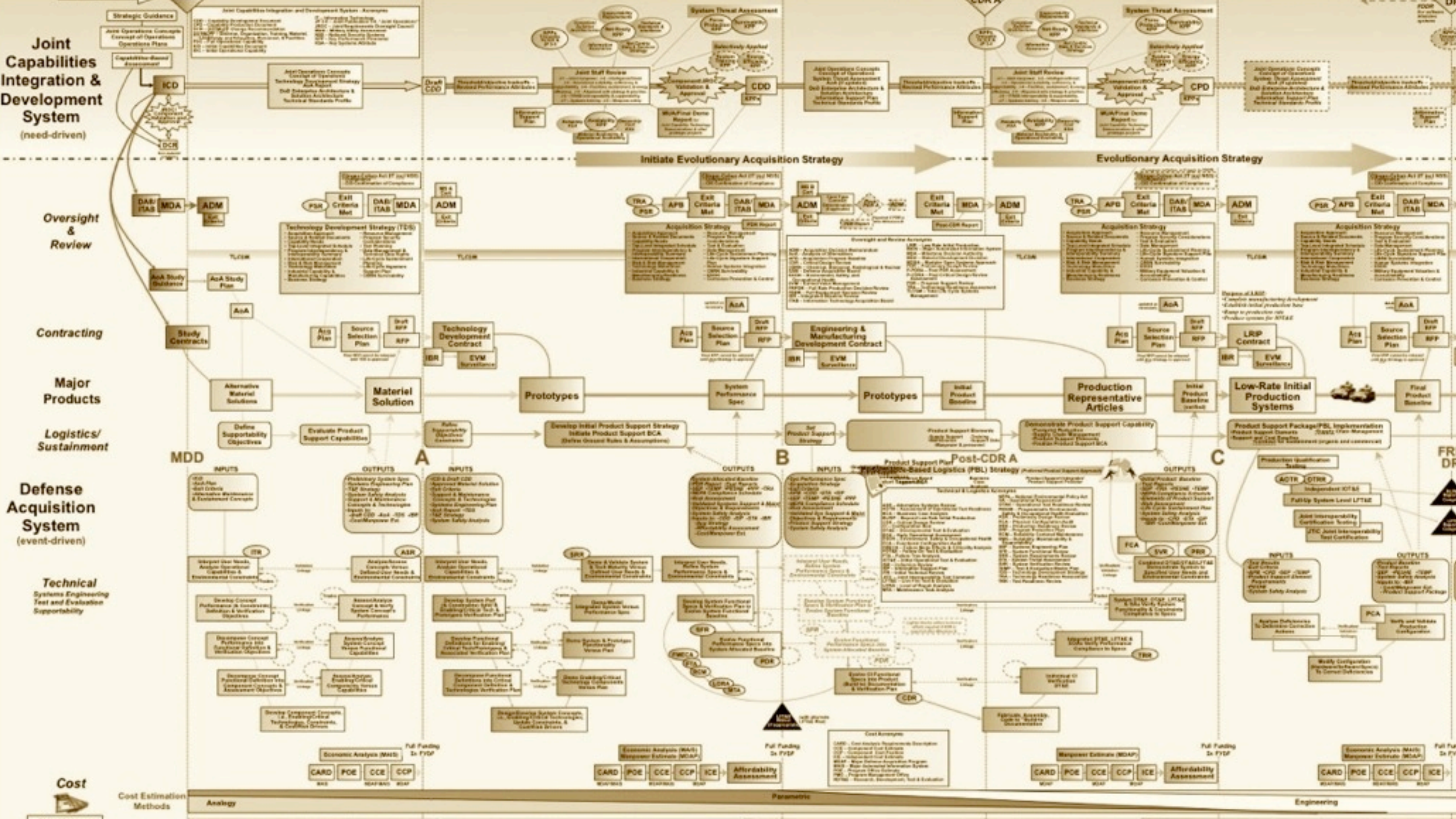


Development **Rules**

are protecting us from **making mistakes**



Cost





BRANCH

PULL

MERGE



A branch

for every task





Branches

have short lives

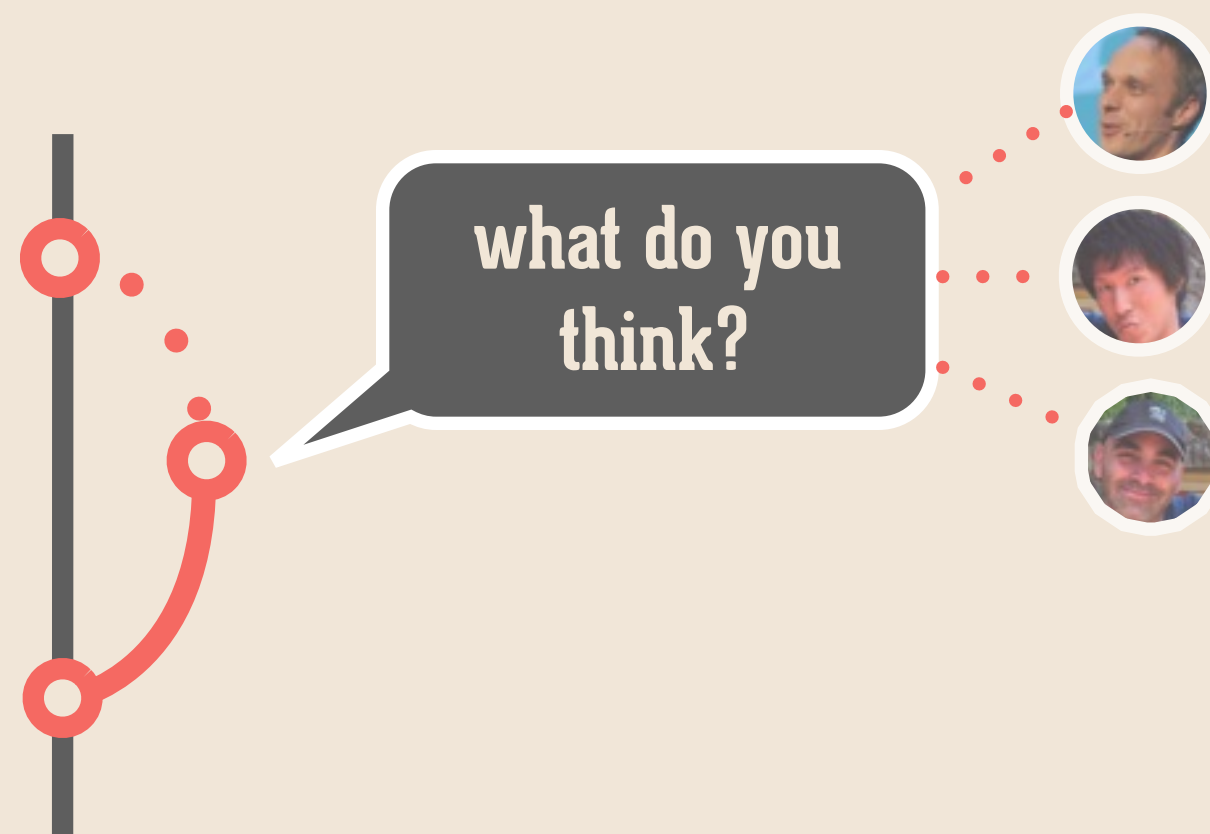


average 2 days



we use

Pull Requests



feel better

learn

better quality

blame



ANDY



JULIE



STEVE



LYNNE

Why do you want to discuss
your code changes?



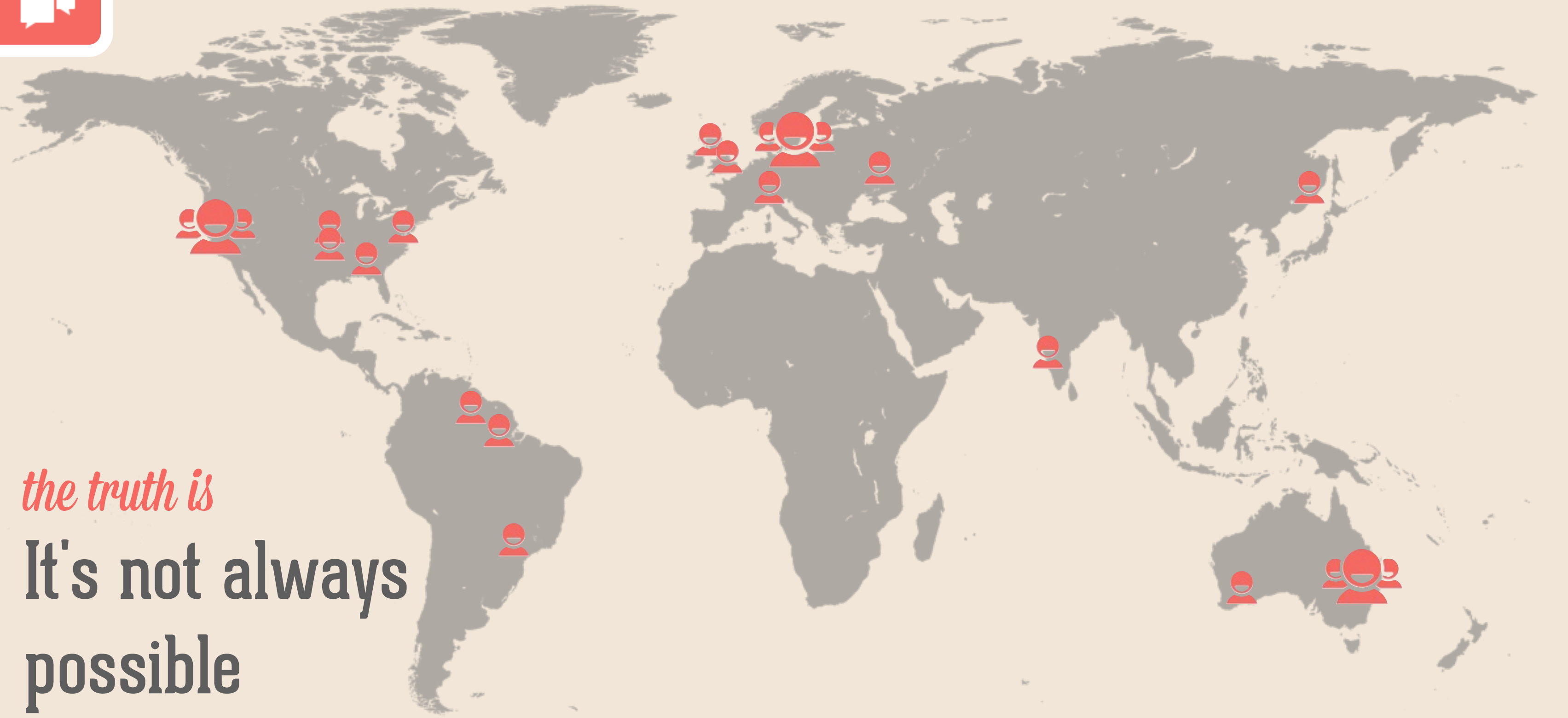
fast approvals  2+



moving fast 



we prefer
**Collocated
Teams**



the truth is
**It's not always
possible**



Where do you work best?

it depends



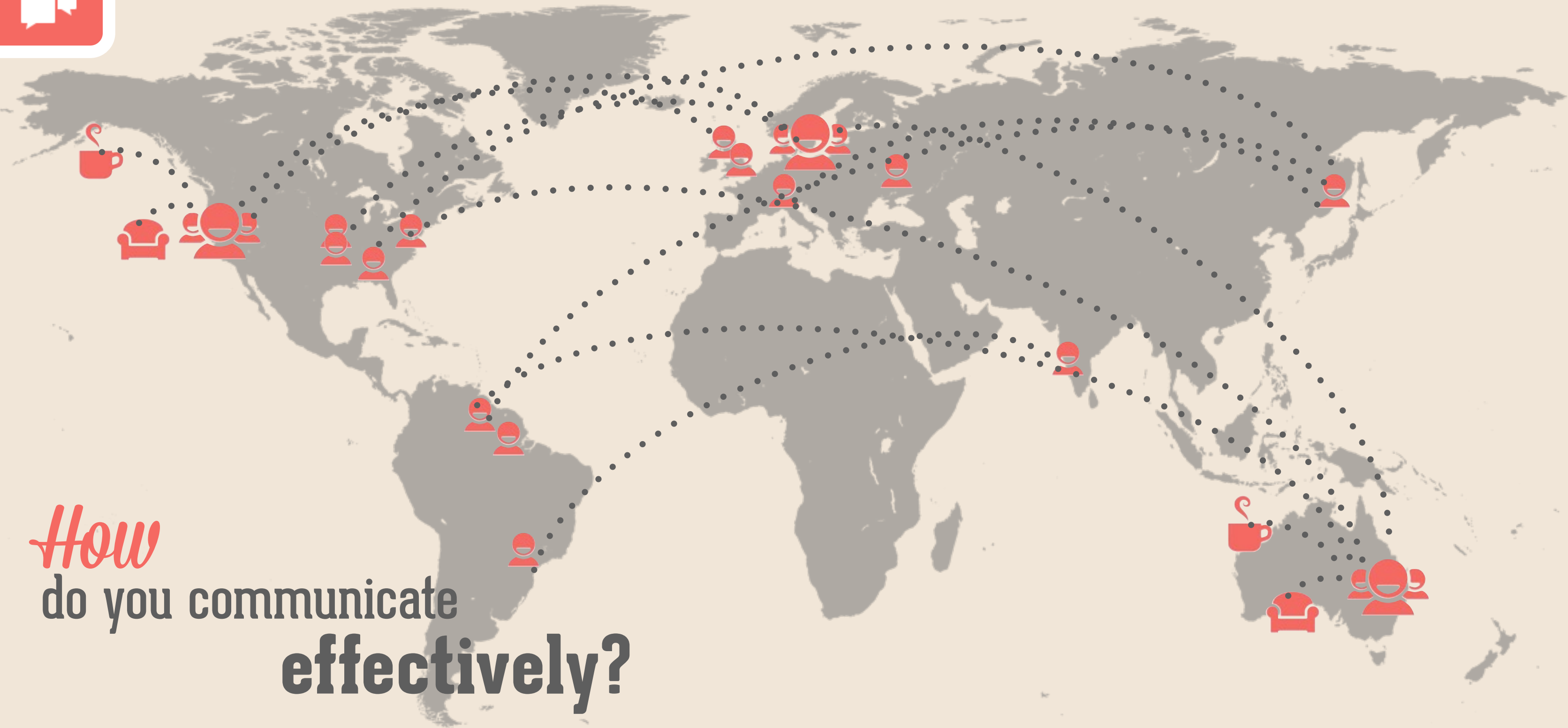
...in the office?



...in the coffee bar next door?



...on your couch at home?



How
do you communicate
effectively?



offline



Emails



one to many

asynchronous

add people



Are you
crazy?





too much





Problems

are bad for conversations

Emails



lots of spam

often too long

needs an action



Problems

are bad for conversations

~~Emails~~



lots of spam

often too long

needs an action



Who uses *Chat* ?



Confluence
Developer

Design Team

Enterprise
Discussions

Beer Drinkers

Just the conversations you need to **kick ass**

Chat Rooms



is great for **remote** conversations

...and local!



People can stay in the **zone**



is great for **different** timezones



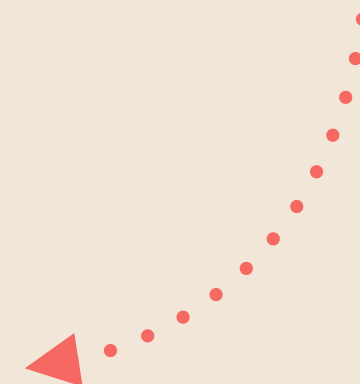
The chat records all **conversations** that happened during the **night**

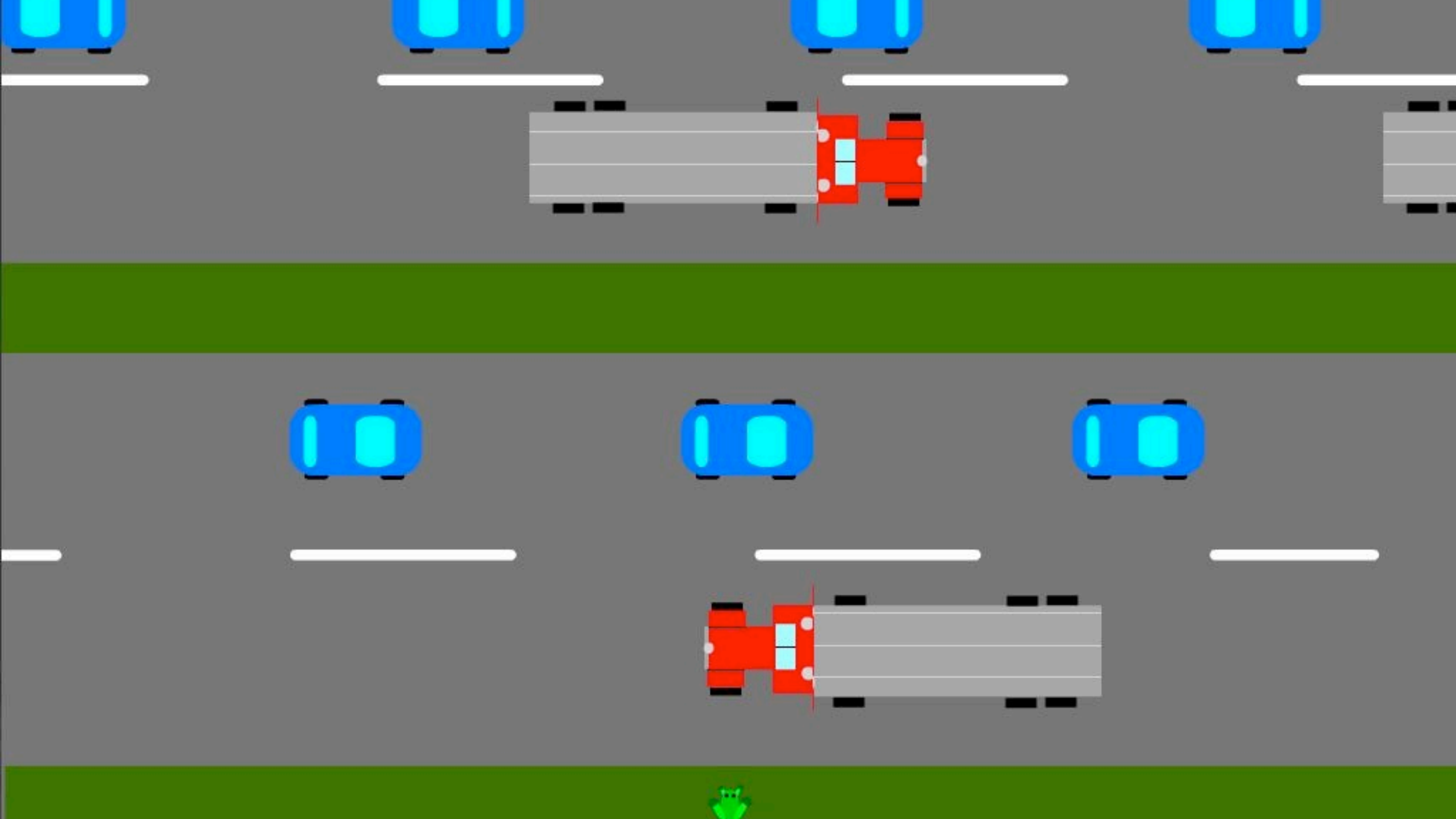


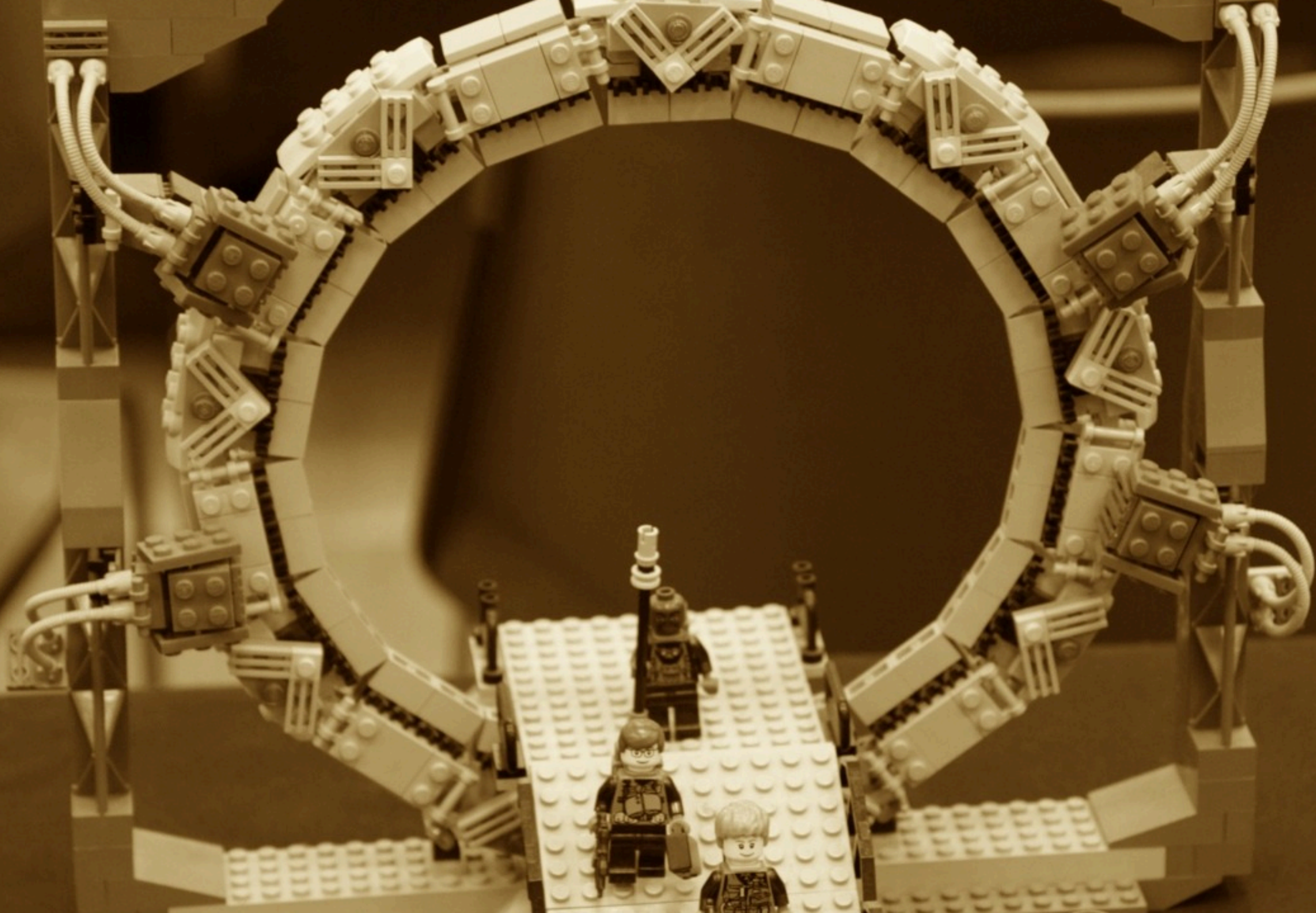
can **pull** people into the conversation
with ease



Just @mention someone







We built portals!



03



Mac mini

Camera

TV



Remove collaboration **friction.**
Easy workflows -> fast development



Keep improving!



Deliver Kick-Ass Software



One Kick-Ass Team



Kick-Ass Collaboration

Kick-Ass Software Development





Is

Agile

dead?

Be excellent
in everything you do





Build a kick-ass culture

Step out of your **comfort zone**
and be more *awesome*



Did you
kick ass
today?



Thanks!

svenpet.com/talks

 [@svenpet](https://twitter.com/svenpet)