Static Analysis for Dynamic Updates

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Agenda

● Problem Introduction
  ○ Dynamic System Updates
  ○ Analysis of updates
Agenda

● **Main discovery**
  ○ Challenges to overcome
    ■ packaging and resource management
    ■ classloading simulation
  ○ event system
    ■ event opposition
  ○ dynamic update policies
    ■ HotSwap
    ■ LiveRebel
Agenda

- **Results**
  - case study
  - zt-zip

- **Conclusion & Future work**
Dynamic System Updates

- Updating a program without interruption
  - long running computation
  - 24 x 7 availability
Dynamic System Updates
Dynamic System Updates

- 40 years of research
  - scientific apps
  - web-scale
- Kernel / User space
- Full / partial solutions
- Process restart + state migration
- On-the-fly patching
Analysis of updates

- Almost non-existent
- Requirements are obvious & natural
- No de-facto solution in industry
Basic Questions

- What exactly is changed?
- Do we support these changes?
Theory of updates

- **Application version**
  - identifier
  - archive

- **Update**
  - old version => new version
  - static analysis vs. using runtime info
Existing DSU solutions (Java)

- HotSwap
- Play! Framework
- PROSE system
- LiveRebel
Static Analysis

- Scan archives: old vs. new
- Determine where they differ
  - Folders
    - Scan further
  - Nested archives
    - Extract and analyse it
  - Class files
    - Analyse structure and members
  - Resources
Static Analysis: details

- liverebel.xml
  - application name: apples vs. oranges
  - application version
- Mark every archive
  - modules
  - libraries
Problem 1: packaging and resources

- Zip + meta-information
  - jar
  - war
  - ear

- Complexity grows
  - more managed components
  - everything can be updated
Problem 2: classloading simulation

- Hierarchy of types
- Special components in program
  - must be updated
- Supertypes
- Must follow runtime logic
Solution 1: event system

- general archives events
- special entries events
- class level events
- method related events
- fields events
- inner classes related events
Event opposition

- new class added
  - class removed
- method body change
  - method body change
Dynamic update policies

- Every DSU solution is different
- Compatible
  - Compatible with warnings
- Incompatible
## Case study: HotSwap vs. LiveRebel

<table>
<thead>
<tr>
<th>Changes to Class structure</th>
<th>HotSwap</th>
<th>LiveRebel</th>
</tr>
</thead>
<tbody>
<tr>
<td>Changes to method bodies</td>
<td>✔️</td>
<td>✔️</td>
</tr>
<tr>
<td>Adding/removing Methods</td>
<td>✔️</td>
<td>✗</td>
</tr>
<tr>
<td>Adding/removing constructors</td>
<td>✔️</td>
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<tr>
<td>Adding/removing fields</td>
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<tr>
<td>Adding/removing classes</td>
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<tr>
<td>Adding/removing annotations</td>
<td>✔️</td>
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<tr>
<td>Changing static field value</td>
<td>✔️</td>
<td>✗</td>
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<tr>
<td>Adding/removing enum values</td>
<td>✔️</td>
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</tr>
<tr>
<td>Changing interfaces</td>
<td>✔️</td>
<td>✗</td>
</tr>
<tr>
<td>Replacing superclass</td>
<td>✗</td>
<td>✗</td>
</tr>
<tr>
<td>Adding/removing implemented interfaces</td>
<td>✗</td>
<td>✗</td>
</tr>
</tbody>
</table>
Case study: results

- Real world projects:
  - zt-zip
    - OSS library for zip manipulations
    - 50KB
- Changed method body
- Changed class
- New method
- New class
- Removed method
- Changed resource
- Changed class from non-final to final
- Changed constructor body
- New constructor (Existing objects will not be affected.)
- Removed instance field
- New instance field (New instance field will not be initialized on the existing objects.)
- Removed constructor (Existing objects will not be affected.)
- Removed static field
- Anonymous inner class changed the implemented interface
- Changed method visibility from package to private
- Changed method visibility from public to private
- Changed static initializer (The static initializer will be reinvoked)
- Changed static initializer (The static initializer will not be reinvoked (but will be when changing back to the old version))
- New directory
- New static field
- New static field with constant value
case study: results

- HotSwap:
  - Compatible: 1 (out of 6)
  - Incompatible: 5 (out of 6)

- LiveRebel
  - Compatible: 3 (out of 6)
    - Compatible with warnings: 3 (out of 6)
  - Incompatible: 0
Case study: fun fact

- zt-zip 1.2 => 1.3 differences:
  - META-INF/MANIFEST.MF
  - liverebel.xml
Questions again

- What exactly is changed?
- Do we support these changes?
Conclusion

- Changelog-like diff
  - answers to what is changed
- Compatibility policy file
  - answers if update is supported
Future work

- Engine extensibility
- Analysis
  - more queries
  - understanding real world updates
  - build tools to consume output
- Runtime information